

Name _____
Social Lit. – Silver/Haskel

Date _____
Persepolis

Graphic Novel Assignment

Task 1

Using storyboardthat.com, create **two** 6-panel comic strips that add in some way to the story of *Persepolis*. You may create strips that would appear before the beginning of the novel, after the end of the novel, or at any point in any chapter where you can imagine a new sequence of events (without straying from the reality of the situation). Aim to stay consistent to the visual and verbal style of the original graphic novel.

Requirement breakdown:

1. Create TWO 6-panel strips for your story. Each strip should come at a different point in the novel.
2. Give each strip a name. (Think of Satrapi's chapter titles for inspiration.)
3. Consider the graphic novel terms we discussed and try to incorporate the various techniques into your story. For example, when will you choose to use a close up on a face? How will you show emotion? Incorporate emanata? When will you have a narrator/speech bubble/thought balloons? Color? Etc?
4. You must have at least 6 pieces of dialogue per strip. Remember, since space for text is limited, make sure the text you do provide is absolutely crucial to the story!

Task 2

In addition, write a 1-page analysis to accompany **each** of your graphic strips that addresses the following questions:

1. At what point in the story does the strip belong? Why did you choose to expand upon *this* particular moment?
2. How do your visuals and text add to the original story?
3. Why did you make the artistic choices you did? (You should be able to explain how your choices enhance the story, much like Satrapi's images often "speak louder" than words.)
4. Since visuals really drive a graphic novel, only the most important pieces of text are included. How did you decide what limited pieces of dialogue were important enough to include and what could be left out?

**If you need help building your strips, check out <http://www.storyboardthat.com/help/storyboard-creator>